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## A Degree Structure on Representations of Irrational Numbers

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*Abstract*: We study a degree structure on representations of irrational numbers. (Typical examples of representations are Cauchy sequences, Dedekind cuts and base–10 expansions.) We prove that the structure is a distributive lattice with a least and a greatest element. The maximum degree is the degree of the representation by continued fractions. The minimum degree is the degree of the representation by Weihrauch intersections.

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# **1** Introduction

The goal of this article is to prove some properties of a degree structure introduced in Ben-Amram et al [1]. We will to a certain extent provide motivations, examples and intuitive explanations, but for additional background, the readers might have to turn to the first section of [1] and maybe also introductory sections of earlier papers, eg, Kristiansen [8, 9] and Georgiev et al [3].

Different ways of representing real numbers are discussed in very early work on computable analysis. Both Mazur [12] and Specker [17] consider representations by Cauchy sequences, numerical expansions (eg, in base 2 or 10) and Dedekind cuts.<sup>1</sup> They conclude that these three representations yield the same class of computable real numbers, but they do also realise that the representations do not yield the same class of *primitive recursive* real numbers. Specker proves the strict inclusions<sup>2</sup>

(1)  $\mathcal{P}_D \subset \mathcal{P}_{10} \subset \mathcal{P}_C$ 

<sup>&</sup>lt;sup>1</sup>Specker's paper [17] is published in 1949. Mazur's book [12] was not published until 1963, but the book gives a systematic exposition of results obtained by Banach and Mazur in the period 1936–39 and, moreover, results obtain by Mazur in the first few years that follow the Second World War (before 1950). See the foreword of the book for more details.

<sup>&</sup>lt;sup>2</sup>In Mazur [12], (1) is proved in detailed for non-strict inclusions. When the proof is completed, it is commented that Specker [17] has proven that the three classes are different.

where  $\mathcal{P}_D$ ,  $\mathcal{P}_{10}$  and  $\mathcal{P}_C$ , respectively, denotes the class of real numbers that have a primitive recursive Dedekind cut, a primitive recursive base–10 expansion and a primitive recursive Cauchy sequence. Other early work on computable analysis, by Mostowski [13, 14], Lehman [11] and others, complements the insights won by Mazur and Specker. Eg, the representation by continued fractions yields the same class of computable real numbers as the representations above, but the class of real numbers that have a primitive recursive continued fraction is strictly included in  $\mathcal{P}_D$ ; see [11]. For more on primitive recursive representation of real numbers, see Skordev [16] and Chen et al [2].

The early founders of computable analysis seemed to have realised that the class of computable real numbers is a natural and robust class: any reasonable representation that works in a computable setting yields the same class of computable real numbers. But they did also realise that it might not always be all that easy to convert one representation into another: sometimes it cannot be done primitive recursively (otherwise every representation would yield the same class of primitive recursive reals). The degree structure we define in the next section is motivated and inspired by these profound insights.

We will define an ordering relation  $\leq_S$  over the representations. This ordering relation will induce a degree structure on the representations. We prove that this structure is a distributive lattice. Moreover, we prove that the structure has a least and a greatest element. The maximum degree is the degree of the representation by continued fractions. The minimum degree is the degree of the representation by Weihrauch intersections.

## 2 The Degree Structure

We identify an irrational number  $\alpha$  with its Dedekind cut. The Dedekind cut of an irrational  $\alpha$  is the function  $\alpha \colon \mathbb{Q} \longrightarrow \{0,1\}$  where

$$\alpha(q) = \begin{cases} 0 & \text{if } q < \alpha \\ 1 & \text{if } q > \alpha \end{cases}$$

Our subject in this paper is *representations of irrational numbers* and we take a computability-theoretic viewpoint. A Dedekind cut has been defined as a function with this in mind. We shall discuss other representations, which are also functions with countable domain and codomain. We require of a representation to be not just a mapping of functions to real numbers (there are too many such mappings to be of

interest), but one that is computationally equivalent, in a sense defined below, to the Dedekind cut. Next, we give the necessary definitions, followed by a few examples.

We will work with oracle Turing machines, and  $\Phi_M^f$  denotes the function computed by the Turing machine *M* using the function *f* as an oracle; in particular, when  $\alpha$  is an irrational number, then  $\Phi_M^{\alpha}$  denotes the function computed by *M* using the Dedekind cut of  $\alpha$  as an oracle.

**Definition 2.1** A class of functions *R* is a *representation (of the irrational numbers)* if:

- (1) There exists a Turing machine M with the following property: For every  $f \in R$  there exists irrational  $\alpha$  in the interval (0, 1) such that  $\alpha = \Phi_M^f$ . When  $\alpha = \Phi_M^f$ , we say that f represents  $\alpha$  and that f is an *R*-representation of  $\alpha$ .
- (2) There exists a Turing machine N with the following property: For every irrational  $\alpha$  in the interval (0, 1) there exists an *R*-representation f of  $\alpha$  such that  $f = \Phi_N^{\alpha}$ .

We say that an oracle Turing machine *M* converts an  $R_1$ -representation into an  $R_2$ -representation if for any  $f \in R_1$  representing  $\alpha$  there exists  $g \in R_2$  representing  $\alpha$  such that  $g = \Phi_M^f$ .

We will use R, Q, P (possibly decorated) to denote representations.

Note that a representation will not contain representations of irrationals outside the interval (0, 1). That is convenient when working with certain representations. Observe that it follows from our definitions that any representation can be converted (by an algorithm) to and from the representation by Dedekind cuts. This is the space which we intend to explore by dividing it into "degrees".

**Example** We define a Cauchy sequence for  $\alpha$  as a function  $C: \mathbb{N}^+ \longrightarrow \mathbb{Q}$  with the property  $|C(n) - \alpha| < n^{-1}$ . Let C be the class of all Cauchy sequences for all irrational numbers in the interval (0, 1). Then C is a representation according to the definition above.

First we observe that we can compute the Dedekind cut of an irrational  $\alpha$  in any Cauchy sequence for  $\alpha$ . In order to compute  $\alpha(q)$ , we search for the least *n* such that  $|C(n) - q| > n^{-1}$ . This search terminates as *q* is rational and  $\alpha$  is irrational (the algorithm might not terminate if  $\alpha$  is rational). If q < C(n), it will be the case that  $\alpha(q) = 0$  (we have  $q < \alpha$ ), otherwise, we have q > C(n), and then it will be case that  $\alpha(q) = 1$  (we have  $q > \alpha$ ). Thus there will be an oracle Turing machine *M* such that  $\alpha = \Phi_M^f$  whenever *f* is a Cauchy sequence for  $\alpha$ . Now, *M* has the following property: For every  $f \in C$  there exists irrational  $\alpha$  such that  $\alpha = \Phi_M^f$ . This shows that clause (1) of Definition 2.1 is satisfied.

In order to verify that clause (2) of the definition is satisfied, we observe that we can compute a Cauchy sequence C for  $\alpha$  if we have access to the Dedekind cut of an irrational  $\alpha$  in the interval (0, 1). We can, eg, use the equations

$$C(1) = \frac{1}{2} \text{ and } C(i+1) = \begin{cases} C(i) - 2^{-i-1} & \text{if } C(i) > \alpha \\ C(i) + 2^{-i-1} & \text{if } C(i) < \alpha \end{cases}$$

to compute C(n) for arbitrary n. Hence, there exists a Turing machine N with the following property: For every irrational  $\alpha \in (0, 1)$  there exists a C-representation f of  $\alpha$  such that  $f = \Phi_N^{\alpha}$ . This shows that also clause (2) is satisfied, and we conclude that C is a representation according to Definition 2.1.

**Example** Let  $\alpha$  be an irrational number in the interval (0, 1), and let  $E_2^{\alpha} \colon \mathbb{N}^+ \longrightarrow \{0, 1\}$  be the function that yields the *i*th digit of the base-2 expansion of  $\alpha$ ; more precisely, let  $E_2^{\alpha}$  be such that  $\alpha = \sum_{i=1}^{\infty} E_2^{\alpha}(i)2^{-i}$ . The representation by base-2 expansions is the set  $\mathcal{E}_2$ , where:

 $\mathcal{E}_2 = \{ E_2^{\alpha} \mid \alpha \text{ is an irrational in the interval } (0,1) \}$ 

The representation by base-*b* expansions  $\mathcal{E}_b$  is defined similarly for any  $b \ge 2$ . We leave to the reader to verify that  $\mathcal{E}_b$  indeed is a representation according to Definition 2.1.

**Definition 2.2** A function  $t: \mathbb{N} \longrightarrow \mathbb{N}$  is a *time bound* if (i)  $n \leq t(n)$ , (ii) t is increasing and (iii) t is time-constructible: there is a multi-tape Turing machine that, on input  $1^n$ , computes t(n) in  $\Theta(t(n))$  steps.

**Definition 2.3** Let *t* be a time-bound and let *R* be a representation. Then,  $O(t)_R$  denotes the class of all irrational  $\alpha$  in the interval (0, 1) such that at least one *R*-representation of  $\alpha$  is computable by a Turing machine running in time O(t(n)) (where *n* is the length of the input).

Let  $R_1$  and  $R_2$  be representations. The relation  $R_1 \preceq_S R_2$  holds if for any time-bound *t* there exists a time-bound *s* such that

$$O(t)_{R_2} \subseteq O(s)_{R_1}$$

If the relation  $R_1 \preceq_S R_2$  holds, we will say that the representation  $R_1$  is *subrecursive* in the representation  $R_2$ .

Intuitively, if we can convert an  $R_2$ -representation  $f_2$  of  $\alpha$  into an  $R_1$ -representation  $f_1$  of  $\alpha$ , while satisfying a time-bound, then the relation  $R_1 \preceq_S R_2$  will hold. If such

a conversion exists, then there exists a time-bounded oracle Turing machine M such that  $f_1 = \Phi_M^{f_2}$ , and thus, if  $f_2$  is computable in time O(t), then  $f_1$  is computable in time O(s) for some time-bound s (and the inclusion  $O(t)_{R_2} \subseteq O(s)_{R_1}$  holds). Note that the complexity bound s is not specified but only required to exist. Informally, this means that the conversion does not make use of *unbounded* search. The case of converting the representation  $\mathcal{E}_2$ , that is, the representation by base-2 expansions, into the representation by Dedekind cut may serve to illustrate this notion. Let  $\mathcal{D}$  denote the representation by Dedekind cuts. Consider an irrational whose base-2 expansion starts by 0.0101010101... Clearly the number is close to 1/3. But in order to determine on which side of  $\frac{1}{3}$  it falls we have to search for the first pair of bits which is not 01. Thus unbounded search is unavoidable, and we have  $\mathcal{D} \not\preceq_S \mathcal{E}_2$ . On the other hand, if we have access to the Dedekind cut of  $\alpha$ , unbounded search is not needed to generate the *i*th bit of the base–2 expansion of  $\alpha$  (to compute the value of  $E^{\alpha}(i)$ ). Thus, we have  $\mathcal{E}_2 \preceq_S \mathcal{D}$ . Indeed, we have  $\mathcal{E}_b \preceq_S \mathcal{D}$  for any  $b \ge 2$ . It is easy to see that we can use the Dedekind cut of  $\alpha$  to generate the digits  $D_1, D_2, D_3, \ldots$  of the base-b expansion of  $\alpha$ one by one. First we use the Dedekind cut to determine D<sub>1</sub>; then we use the Dedekind cut to determine  $D_2$ ; and thus we proceed up to the desired position.

To show that the relation  $R_1 \preceq_S R_2$  holds, the natural way is to exhibit a *reduction* in the form of an time-bounded oracle Turing machine which computes the  $R_1$  representation given the  $R_2$  representation.

**Definition 2.4** Let *R* and *Q* be representations. The relation  $R \equiv_S Q$  holds when  $R \preceq_S Q$  and  $Q \preceq_S R$ . If the relation  $R \equiv_S Q$  holds, we will say that the representation *R* is *subrecursively equivalent* to the representation *Q*.

The relation  $R \prec_S Q$  holds when  $R \preceq_S Q$  and  $Q \not\preceq_S R$ .

It is obvious that  $\equiv_S$  is an equivalence relation, and thus the next definition makes sense.

**Definition 2.5** Let *R* be a representation. We define the *S*-degree of *R*, denoted  $\deg_{S}(R)$ , as the equivalence class given by:

$$\deg_{S}(R) = \{ Q \mid Q \equiv_{S} R \}$$

The set of all *S*-degrees, denoted S, is given by:

$$S = \{ \deg_{S}(R) \mid R \text{ is a representation} \}$$

We will use  $\mathbf{a}, \mathbf{b}, \mathbf{c}$  (possible decorated) to denote *S*-degrees. We will use  $\leq$  and < to denote the ordering relations induced on the *S*-degrees by  $\leq_S$  and  $\prec_S$ , respectively.

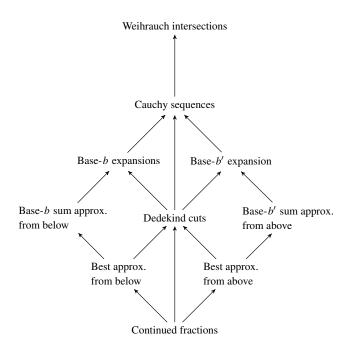


Figure 1: Overview.

The directed graph in Figure 1 gives an overview of the relationship between some natural degrees. The nodes depict degrees of representations, and each degree is labeled with one of the most well known representations in the degree. For two representations  $R_1$  and  $R_2$ , there is a directed path from a node labeled  $R_1$  to a node labeled  $R_2$  if and only if  $R_2 \leq_S R_1$ . (The paths in the graph also tell us when it is possible, and when it is not possible, to convert one representation into another without resorting to unbounded search. If there is a directed path from  $R_1$  to  $R_2$ , unbounded search is not needed in order to convert an  $R_1$ -representation into an  $R_2$ -representation, and if there is no directed path from  $R_1$  to  $R_2$ , unbounded search is needed.) This implies that Figure 1 shows an upside-down picture of the degree structure, that is, if a degree **a** lies below a degree **b**, then **a** is depicted above **b** in the figure. The least degree shown in the figure is the degree of the Weihrauch intersections. We will prove that there are no degrees below the degree of the Weihrauch intersections and above the degree of the continued fractions.

Some explanation may be called for regarding the degrees of base–b expansions. The figure shows two such degrees, with bases b and b'. In fact, the relation between two such degrees depends on the relation of b to b'. This is specified by the next theorem.

**Theorem 2.6** (Kristiansen [9])  $\mathcal{E}_b \preceq_S \mathcal{E}_{b'}$  if and only if every prime that divides *b* also divides *b'*.

The same rule applies to the degrees of base-b sum approximations (also studied in [9]).

For more on the degrees and the representations appearing in Figure 1, see Ben-Amram et al [1], Kristiansen [8, 9], Georgiev et al [3], Kristiansen [10], Georgiev [4, 5] and Hiroshima & Kawamura [6].

## **3** The Structure is a Lattice

**Definition 3.1** For strings *x*, *y*, we denote by  $\langle x, y \rangle$  an encoding of the pair (x, y).

The precise encoding does not matter, but we require one where pairing and unpairing can be done efficiently (within quadratic time) on a Turing machine. For example, we could use x#y where # is a special symbol.

**Definition 3.2** Let f and g be functions with the signatures  $f: A_1 \longrightarrow B_1$  and  $g: A_2 \longrightarrow B_2$ . We define the function  $f \times g: A_1 \times A_2 \longrightarrow B_1 \times B_2$  by:

$$f \times g(\langle x, y \rangle) = \langle f(x), g(y) \rangle$$

Let *R* and *Q* be representations. We define join[R, Q] by:

 $join[R,Q] = \{ f \times g \mid f \text{ is an } R\text{-representation of } \alpha \text{ and} \\ g \text{ is a } Q\text{-representation of } \alpha \}$ 

**Lemma 3.3** Let  $R_0$  and  $R_1$  be representations. Then join[ $R_0, R_1$ ] is a representation.

**Proof** Since  $R_i$  (for i = 0, 1) is a representation, we have Turing machines  $M_i$  and  $N_i$  such that:

- For every  $f \in R_i$  there exists irrational  $\alpha \in (0, 1)$  such that  $\alpha = \Phi_{M_i}^f$ .
- For every irrational  $\alpha \in (0, 1)$  there exists  $R_i$ -representation f of  $\alpha$  such that  $f = \Phi_{N_i}^{\alpha}$ .

Let  $\varepsilon$  be the first oracle query performed by  $M_1$  on input 1/2 (this is just an arbitrary choice). Let M be the oracle Turing machine that simulates  $M_0$ , while replacing any oracle query with input w by code that

• writes  $\langle w, \varepsilon \rangle$  on the query tape;

- queries the oracle, obtaining a result in the form  $\langle x, y \rangle$ ; and
- extracts *x* and uses it as the result of the query.

It should be obvious that the following claim holds.

(Claim 1) For every  $f \in \text{join}[R_0, R_1]$ , there exists irrational  $\alpha \in (0, 1)$  such that  $\alpha = \Phi_M^f$ .

We have constructed M from  $M_0$ . It is easy to see that we might as well have constructed M from  $M_1$ .

Let *N* be the oracle Turing machine given by:

$$N^f = \text{ on input } \langle x, y \rangle \text{ do:}$$
  
 $\operatorname{Run} N_0^f \text{ on input } x \text{ and store the output } z_0.$   
 $\operatorname{Run} N_1^f \text{ on input } y \text{ and store the output } z_1.$   
Give output  $\langle z_0, z_1 \rangle.$ 

It should be obvious that the following claim holds.

(Claim 2) For every irrational  $\alpha \in (0, 1)$  there exists a join[ $R_0, R_1$ ]-representation of  $\alpha$  such that  $f = \Phi_N^{\alpha}$ .

It follows straightforwardly from Definition 2.1 and the two claims that  $join[R_0, R_1]$  is a representation.

Lemma 3.4 We have

 $R \preceq_S R'$  and  $Q \preceq_S Q' \Rightarrow \text{join}[R,Q] \preceq_S \text{join}[R',Q']$ 

for any representations R, R', Q, Q'.

**Proof** Assume  $R \preceq_S R'$  and  $Q \preceq_S Q'$ . Then, by the definition of  $\preceq_S$ , for any time bound *t* there exist time bounds  $s_1, s_2$  such that:

(2) 
$$O(t)_{R'} \subseteq O(s_1)_R$$
 and  $O(t)_{Q'} \subseteq O(s_2)_Q$ 

We prove  $join[R, Q] \leq_S join[R', Q']$ . By the definition of  $\leq_S$ , we have to prove that for any time bound *t* there exists time bound *s* such that:

(3) 
$$O(t)_{\text{join}[R',Q']} \subseteq O(s)_{\text{join}[R,Q]}$$

Fix t and assume  $\alpha \in O(t)_{\text{join}[R',Q']}$  (we will find a time bound s such that  $\alpha \in O(s)_{\text{join}[R,Q]}$ ). By this assumption, we have an O(t)-time Turing machine M such that

 $\Phi_M = f \times g$  where  $f \times g$  is some join [R', Q'] –representation of  $\alpha$ . From M we can easily construct O(t) –time Turing machines  $M_1, M_2$  such that  $\Phi_{M_1}$  is an R' –representation of  $\alpha$  and  $\Phi_{M_2}$  is a Q' –representation of  $\alpha$ . Thus, we have  $\alpha \in O(t)_{R'}$  and  $\alpha \in O(t)_{Q'}$ , and by (2), we have time bounds  $s_1, s_2$  such that  $\alpha \in O(s_1)_R$  and  $\alpha \in O(s_2)_Q$ . Thus, there exists an  $O(s_1)$  –time Turing machine  $N_1$  such that  $\Phi_{N_1}$  is an R –representation of  $\alpha$ , and there exists an  $O(s_2)$  –time Turing machine  $N_2$  such that  $\Phi_{N_2}$  is an Q –representation of  $\alpha$ . Let  $s(n) = \max(s_1(n) + s_2(n), n^2)$ . From  $N_1$  and  $N_2$  we can construct an O(s) –time Turing machine N such that  $\Phi_N$  is a join [R, Q] –representation of  $\alpha$  (see Figure 2), and thus,  $\alpha \in O(s)_{\text{join}[R,Q]}$ . This proves that (3) holds.

> $N = \text{``On input } \langle x, y \rangle \text{ do:}$ Run  $N_1$  on input x, store the output  $z_1$ . Run  $N_2$  on input y, store the output  $z_2$ . Give output  $\langle z_1, z_2 \rangle$ .''

Figure 2: A Sipser-style construction of N from  $N_1$  and  $N_2$ .

#### Lemma 3.5 We have

 $R \equiv_{S} R'$  and  $Q \equiv_{S} Q' \Rightarrow \text{join}[R, Q] \equiv_{S} \text{join}[R', Q']$ 

for any representations R, R, Q, Q'.

**Proof** This follows straightforwardly from Lemma 3.4 and the definition of  $\equiv_S$ .  $\Box$ 

Lemma 3.5 shows that the next definition makes sense.

**Definition 3.6** We define the *join* of the *S*-degrees **a** and **b**, written  $\mathbf{a} \cup \mathbf{b}$ , by

$$\mathbf{a} \cup \mathbf{b} = \deg_{S}(\operatorname{join}[R, Q])$$

where *R* and *Q* are any representations such that  $\mathbf{a} = \deg_S(R)$  and  $\mathbf{b} = \deg_S(Q)$ .

We are now ready to prove that the set of S-degrees is an upper semi-lattice, that is, every pair of degrees has a least upper bound (lub).

**Theorem 3.7** Let **a**, **b** be *S*-degrees. The degree  $\mathbf{a} \cup \mathbf{b}$  is the lub of **a** and **b**.

**Proof** It is obvious that  $\mathbf{a} \le \mathbf{a} \cup \mathbf{b}$  and  $\mathbf{b} \le \mathbf{a} \cup \mathbf{b}$ . Let  $\mathbf{c}$  be any degree such that  $\mathbf{a} \le \mathbf{c}$  and  $\mathbf{b} \le \mathbf{c}$ . We prove that  $\mathbf{a} \cup \mathbf{b} \le \mathbf{c}$  (and thus  $\mathbf{a} \cup \mathbf{b}$  will be the least degree that lies above both  $\mathbf{a}$  and  $\mathbf{b}$ ).

Let  $\mathbf{c} = \deg_S(R)$ . Furthermore, let  $\mathbf{a} = \deg_S(Q)$  and  $\mathbf{b} = \deg_S(P)$ . As  $\mathbf{a} \le \mathbf{c}$  and  $\mathbf{b} \le \mathbf{c}$ , we have  $Q \preceq_S R$  and  $P \preceq_S R$ , and then, Lemma 3.5 yields  $\operatorname{join}[Q, P] \preceq_S \operatorname{join}[R, R]$ . It is easy to see that  $\operatorname{join}[R, R] \equiv_S R$ . Thus, we have  $\operatorname{join}[Q, P] \preceq_S R$ . By Definition 2.5 and Definition 3.6, we have  $\mathbf{a} \cup \mathbf{b} \le \mathbf{c}$ .

In order to prove that every pair of degrees also has a greatest lower bound (glb), we will define a meet operator.

**Definition 3.8** Let  $\perp \notin A$  (just pick a value that is not in *A*). Fix an arbitrary value *y* in the set *B* (this *y* will act as a dummy, and it does not matter which *y* we pick). For any function  $f: A \longrightarrow B$ , let

$$\operatorname{inl}_0(f), \operatorname{inl}_1(f) \colon A \cup \{\bot\} \longrightarrow \{0, 1\} \times B$$

be the functions given by

$$\mathbf{inl}_0(f)(x) = \begin{cases} \langle 0, f(x) \rangle & \text{if } x \in A \\ \langle 0, y \rangle & \text{if } x = \bot \end{cases}$$
$$\mathbf{inl}_1(f)(x) = \begin{cases} \langle 1, f(x) \rangle & \text{if } x \in A \\ \langle 1, y \rangle & \text{if } x = \bot \end{cases}$$

and

For any representations *R* and *Q*, we define meet[R, Q] by:

meet[
$$R, Q$$
] = {  $\mathbf{inl}_0(f) | f$  is an  $R$ -representation }  $\cup$   
{  $\mathbf{inl}_1(f) | f$  is a  $Q$ -representation }

**Lemma 3.9** Let  $R_0$  and  $R_1$  be representations. Then meet $[R_0, R_1]$  is a representation.

**Proof** Since  $R_i$  (for i = 0, 1) is a representation, we have Turing machines  $M_i$  and  $N_i$  such that:

- For every  $f \in R_i$  there exists an irrational  $\alpha \in (0, 1)$  such that  $\alpha = \Phi_{M_i}^f$ .
- For every irrational  $\alpha \in (0, 1)$  there exists an  $R_i$ -representation f of  $\alpha$  such that  $f = \Phi_{N_i}^{\alpha}$ .

For any Turing machine M with oracle  $f: A \longrightarrow B$ , let  $\widehat{M}$  denote a Turing machine with oracle  $f: A \cup \{\bot\} \longrightarrow \{0, 1\} \times B$  such that:

$$\Phi^f_M = \Phi^{\mathbf{inl}_0 f}_{\widehat{M}} = \Phi^{\mathbf{inl}_1 f}_{\widehat{M}}$$

The oracle Turing machine  $\widehat{M}$  works like M, but  $\widehat{M}$ 's oracle will give answers of the form  $\langle i, y \rangle \in \{0, 1\} \times B$  and  $\widehat{M}$  simply ignores the left component i. Let M be the oracle Turing machine given by:

 $M^f = \text{ on input } w \text{ do:}$ Check if  $f(\perp) = \langle 0, y \rangle$  for some y (otherwise,  $f(\perp) = \langle 1, y \rangle$  for some y). If YES,  $\operatorname{run} \widehat{M_0}^f$  on input w (and give the same output as  $\widehat{M_0}^f$ ). If NO,  $\operatorname{run} \widehat{M_1}^f$  on input w (and give the same output as  $\widehat{M_1}^f$ ). (Claim 1) For every  $f \in \operatorname{meet}[R_0, R_1]$ , there exists irrational  $\alpha \in (0, 1)$ 

(Claim 1) For every  $f \in \text{meet}[R_0, R_1]$ , there exists irrational  $\alpha \in (0, 1)$  such that  $\alpha = \Phi_M^f$ .

In order to see that the claim holds, pick an arbitrary f in the set meet[ $R_0, R_1$ ]. Then, we either have  $f = \mathbf{inl}_0(f_0)$  for some  $f_0 \in R_0$ , or  $f = \mathbf{inl}_1(f_1)$  for some  $f_1 \in R_1$ . Let us say that  $f = \mathbf{inl}_1(f_1)$  where  $f_1 \in R_1$  (do a symmetric argument if  $f = \mathbf{inl}_0(f_0)$  where  $f_0 \in R_0$ ). By the construction of M, we have  $\Phi_M^f = \Phi_{\widehat{M_1}}^{f_1} = \alpha$  where  $\alpha \in (0, 1)$  is the irrational number represented by  $f_1$ . Hence, the claim holds.

Let *N* be the oracle Turing machine given by:

 $N^f =$ on input w do: If  $w = \bot$ , give output  $\langle 0, y \rangle$  (where y is some fixed value). If  $w \neq \bot$ , run  $N_0^f$  on input w and store the output z. Give output  $\langle 0, z \rangle$ .

We have constructed N from  $N_0$ . We may also construct N from  $N_1$ . Let N be the oracle Turing machine given by

 $N^f =$ on input *w* do: If  $w = \bot$ , give output  $\langle 1, y \rangle$  (where *y* is some fixed value). If  $w \neq \bot$ , run  $N_1^f$  on input *w* and store the output *z*. Give output  $\langle 1, z \rangle$ .

and our proofs will still go through.

(Claim 2) For every irrational  $\alpha \in (0, 1)$  there exists a meet $[R_0, R_1]$  – representation f of  $\alpha$  such that  $f = \Phi_N^{\alpha}$ .

In order to verify the claim, pick an arbitrary irrational  $\alpha$  in the interval (0, 1). Then there exists an  $R_0$ -representation  $f_0$  of  $\alpha$ . Let  $f = \mathbf{inl}_0(f_0)$ . Then  $f \in \text{meet}[R_0, R_1]$ and, moreover, f is a meet $[R_0, R_1]$ -representation of  $\alpha$  since  $\alpha = \Phi_M^f$ . It is easy to see that we have  $f = \Phi_N^{\alpha}$ . Thus, we conclude that the claim holds.

It follows straightforwardly from Definition 2.1 and the two claims that meet[ $R_0, R_1$ ] is a representation.

**Lemma 3.10** Let  $f: A \longrightarrow B$  be any function, and let t be a time-bound such that  $t(n) \ge n^2$ . The following three assertions are equivalent: (1) There exists an O(t)-time Turing machine M such that  $\Phi_M = f$ . (2) There exists an O(t)-time Turing machine  $M_0$  such that  $\Phi_{M_0} = \mathbf{inl}_0(f)$ . (3) There exists an O(t)-time Turing machine  $M_1$  such that  $\Phi_{M_1} = \mathbf{inl}_1(f)$ .

**Proof** Each of these machines can be converted to each of the others with little effort. The assumption  $t(n) \ge n^2$  ensures that the process of stripping the first component from  $\langle 0, x \rangle$  or  $\langle 1, x \rangle$ , or adding such a component, remains within O(t) time.

Lemma 3.11 We have

 $R \equiv_S R'$  and  $Q \equiv_S Q' \Rightarrow \text{meet}[R, Q] \equiv_S \text{meet}[R', Q']$ 

for any representations R, R', Q, Q'.

**Proof** It is sufficient to prove that:

(4)  $R \preceq_S R'$  and  $Q \preceq_S Q' \Rightarrow \text{meet}[R,Q] \preceq_S \text{meet}[R',Q']$ 

The proof of (4) is rather straightforward, and we leave the details to the reader.  $\Box$ 

Lemma 3.11 shows that the next definition makes sense.

**Definition 3.12** We define the *meet* of the *S*-degrees **a** and **b**, written  $\mathbf{a} \cap \mathbf{b}$ , by

 $\mathbf{a} \cap \mathbf{b} = \deg_{S}(\operatorname{meet}[R, Q])$ 

where *R* and *Q* are any representations such that  $\mathbf{a} = \deg_{S}(R)$  and  $\mathbf{b} = \deg_{S}(Q)$ .

By the next theorem, every pair of degrees has a greatest lower bound, and thus our degree structure is a lattice. Moreover, it is a distributive lattice as we have:

(5) 
$$\mathbf{a} \cup (\mathbf{b} \cap \mathbf{c}) = (\mathbf{a} \cup \mathbf{b}) \cap (\mathbf{a} \cup \mathbf{c})$$

It is straightforward, but rather tedious, to prove that (5) holds, and we leave the details to the reader. (When the join operator distributes over the meet operator in a lattice, then the meet operator will also distribute over the join operator.)

**Theorem 3.13** Let **a**, **b** be *S*-degrees. The degree  $\mathbf{a} \cap \mathbf{b}$  is the glb of **a** and **b**.

**Proof** We have  $\mathbf{a} \cap \mathbf{b} \leq \mathbf{a}$  and  $\mathbf{a} \cap \mathbf{b} \leq \mathbf{b}$  by Lemma 3.10. Let  $\mathbf{c}$  be any *S*-degree that lies below both  $\mathbf{a}$  and  $\mathbf{b}$ , that is,  $\mathbf{c} \leq \mathbf{a}$  and  $\mathbf{c} \leq \mathbf{b}$ . We have to prove  $\mathbf{c} \leq \mathbf{a} \cap \mathbf{b}$  (thus,  $\mathbf{a} \cap \mathbf{b}$  will be the greatest degree that lies below both  $\mathbf{a}$  and  $\mathbf{b}$ ).

Let  $\mathbf{c} = \deg_S(Q)$ , let  $\mathbf{a} = \deg_S(R_0)$  and let  $\mathbf{b} = \deg_S(R_1)$ . Fix an arbitrary time-bound *t*. Since  $\mathbf{c} \le \mathbf{a}$ , there exists time-bound  $s_0$  such that

$$(6) O(t)_{R_0} \subseteq O(s_0)_Q$$

and, since  $\mathbf{c} \leq \mathbf{b}$ , there exists time-bound  $s_1$  such that:

(7) 
$$O(t)_{R_1} \subseteq O(s_1)_{\mathcal{C}}$$

Let  $s(n) = \max(s_0(x), s_1(x))$ . Then *s* is a time-bound. We will prove that:

(8) 
$$O(t)_{\text{meet}[R_1,R_2]} \subseteq O(s)_Q$$

It follows straightforwardly from (8) and our definitions that  $\mathbf{c} \leq \mathbf{a} \cap \mathbf{b}$ .

In order to prove (8), assume  $\alpha \in O(t)_{\text{meet}[R_0,R_1]}$ . Then there exists an O(t)-time Turing machine M such that  $\Phi_M$  is a meet $[R_1, R_2]$ -representation of  $\alpha$ . Either we have (i)  $\Phi_M = \text{inl}_0(f_0)$  where  $f_0$  is an  $R_0$ -representation of  $\alpha$ , or we have (ii)  $\Phi_M = \text{inl}_1(f_1)$ where  $f_1$  is an  $R_1$ -representation of  $\alpha$ . In case (i), we apply Lemma 3.10 and get an O(t)-time Turing machine N such that  $\Phi_N = f_0$ . Thus, we can conclude that  $\alpha \in O(t)_{R_0}$ , and then by (6), we have  $\alpha \in O(s_0)_Q$ . In case (ii), we apply Lemma 3.10 and get an O(t)-time Turing machine N' such that  $\Phi_{N'} = f_1$ . Now we can conclude that  $\alpha \in O(t)_{R_1}$ , and by (7), we have  $\alpha \in O(s_1)_Q$ .

This proves that we for any  $\alpha \in O(t)_{\text{meet}[R_0,R_1]}$ , have  $\alpha \in O(s_0)_Q$  or  $\alpha \in O(s_1)_Q$ . Hence, (8) holds when s is given by  $s(n) = \max(s_0(n), s_1(n))$ .

## 4 Minimum and Maximum Degrees

It turn outs that our lattice has a top element and a bottom element.

**Definition 4.1** A function  $I: \mathbb{N} \longrightarrow \mathbb{Q} \times \mathbb{Q}$  is a *Weihrauch intersection* for the real number  $\alpha$  if the left component of the pair I(i) is strictly less than the right component of the pair I(i) (for all  $i \in \mathbb{N}$ ) and

$$\{\alpha\} = \bigcap_{i=0}^{\infty} I_i^O$$

where  $I_i^O$  denotes the open interval given by the pair I(i).

We define the *representation by Weihrauch intersections*, denoted W, by:

 $\mathcal{W} = \{ I \mid \alpha \text{ is an irrational in the interval } (0,1) \\ \text{and } I \text{ is a Weihrauch intersection for } \alpha \}$ 

Let us verify that  $\mathcal{W}$  indeed is a representation according to Definition 2.1. If we have access to the Dedekind cut of  $\alpha$ , then we can obviously compute a Weihrauch intersection for  $\alpha$  (unbouded search will not be needed). If we have access to a Weihrauch intersection I for an irrational  $\alpha$ , then we can compute the Dedekind cut of  $\alpha$  if we use unbounded search. In order to decide if a rational number q lies above or below  $\alpha$ , we search for the least i such that q lies outside the interval I(i). The search will terminate as q is rational and  $\alpha$  is irrational. If q is less than or equal to the left component of I(i), we know that q lies below  $\alpha$ ; otherwise, q lies above  $\alpha$ . This shows that  $\mathcal{W}$  is a representation.

The representation of reals by Weihrauch intersections is more or less the representation by nested intervals which is known from Weihrauch's seminal book on computable analysis [18]. For the sake of simplicity, we do not want the intervals to be nested, but any Weihrauch intersection can be easily converted to a nested one. For some related representations, see Skordev [16].

**Theorem 4.2** (Minimum Degree) Let  $0 = \deg_S(W)$ . For any *S*-degree **a**, we have  $0 \le a$ .

**Proof** Let *R* be a representation of degree **a**. Let *f* denote any *R*-representation of  $\alpha$ . There is a Turing machine  $M_0$  such that

$$W_0 = \Phi'_{M_0}$$

where  $W_0 \in \mathcal{W}$  represents  $\alpha$ . Our definitions ensure that such an  $M_0$  exists:  $M_0$  computes the Dedekind cut of  $\alpha$  from f, and  $M_0$  uses the Dedekind cut to compute  $W_0$  (note that  $M_0$  might carry out unbounded search). Now let

$$W(x) = \begin{cases} \Phi_{M_0}^f(y) & \text{where } y \text{ is the greatest } y \text{ such that} \\ y < x \text{ and } M_0^f \text{ on input } y \text{ halts within } x \text{ steps}; \\ (0, 1) & \text{if no such } y \text{ exists.} \end{cases}$$

Now, *W* is a Weihrauch intersection for  $\alpha$ . Moreover, *W* can be computed subrecursively in *f*. Specifically, if *f* can be computed by a Turing machine running in time O(t), then *W* can be computed by a Turing machine running in time O(s) (for some *s* depending on *t*). Thus, for any time bound *t* there exists time bound *s* such that  $O(t)_R \subseteq O(s)_W$ . Thus, by our definitions, we have  $W \preceq_S R$ . It follows that  $\mathbf{0} \leq \mathbf{a}$ .

Let  $a_0, a_1, a_2, ...$  be an infinite sequence of integers where  $a_1, a_2, a_3 ...$  are positive. The *continued fraction*  $[a_0; a_1, a_2, ...]$  is defined by:

$$[a_0; a_1, a_2, a_3, \dots] = a_0 + \frac{1}{a_1 + \frac{1}{a_2 + \frac{1}{a_3 + \dots}}}$$

We assume that the readers are familiar with continued fractions (those who are not may consult Khintchine [7] or Richards [15]). The continued fraction of the real number  $\alpha$  is the unique sequence  $a_0, a_1, a_2, \ldots$  such that  $\alpha = [a_0; a_1, a_2, \ldots]$ .

It is well known that we can compute the Dedekind cut of  $\alpha$  if we have access to the continued fraction of  $\alpha$ , and vice versa, we can compute a continued fraction of  $\alpha$  if we have access to the Dedekind cut of  $\alpha$  (this will require unbounded search). It is also well known that every irrational number  $\alpha$  in the interval (0, 1) can be written uniquely in the form  $[0; a_1, a_2, \ldots]$  where  $a_1, a_2, a_3, \ldots$  are positive integers. Moreover, if  $a_1, a_2, a_3, \ldots$  are positive integers and  $\alpha = [0; a_1, a_2, \ldots]$ , then  $\alpha$  is an irrational number in the interval (0, 1) (all rational numbers have finite continued fractions). Hence, if we map each irrational in the interval  $\alpha$  to the unique  $f \colon \mathbb{N}^+ \longrightarrow \mathbb{N}^+$  such that  $\alpha = [0; f(1), f(2), \ldots]$ , then we have a bijection between the irrational numbers in the interval (0, 1) and the total functions from  $\mathbb{N}^+$  into  $\mathbb{N}^+$ . This implies that the set  $C_{[1]}$  given by

(9)  $C_{[]} = \{ f \mid f \text{ is a total function from } \mathbb{N}^+ \text{ into } \mathbb{N}^+ \}$ 

is a representation according to Definition 2.1.

**Definition 4.3** The *representation by continued fractions* is the set  $C_{[1]}$  given by (9).

**Theorem 4.4** (Maximum Degree) Let  $1 = \deg_S(\mathcal{C}_{[]})$ . For any *S*-degree **a**, we have  $\mathbf{a} \leq 1$ .

The proof of Theorem 4.4 requires some preliminary work, and the next section is dedicated to proving this result, including the auxiliary definitions and facts.

### 5 The Proof of the Maximum Degree Theorem

Let us first give a precise description of the function-oracle Turing machines that we use.

**Definition 5.1** A (parameterized) *function-oracle Turing machine* is a (multi-tape) Turing machine  $M = (Q, q_0, F, \Sigma, \Gamma, \delta)$  with initial state  $q_0 \in Q$ , final states  $F \subseteq Q$ , input and tape alphabets  $\Sigma$  and  $\Gamma$  (with  $\Sigma \subseteq \Gamma$  and  $\{ \_\} \subseteq \Gamma \setminus \Sigma$ ), and transition function  $\delta$  such that M has a special *query tape* and two distinct states  $q_q, q_a \in Q$  (the *query* and *answer* states).

To be executed, M is provided with a total function  $f: (\Gamma \setminus \{ \_\})^* \longrightarrow (\Gamma \setminus \{ \_\})^*$  (the oracle) prior to execution on any input. We write  $M^f$  for M when f has been fixed. We use  $\Phi^f_M$  to denote the function computed by  $M^f$ .

The transition relation of  $M^f$  is defined as usual for Turing machines, except for the query state  $q_q$ : If M enters state  $q_q$  with the word x on its query tape, then (i) the contents of the query tape are instantaneously changed to f(x), (ii) the query-tape head is reset to the origin, while other heads do not move, and (iii) M moves to state  $q_a$ . The *time- and space complexity* of a function-oracle machine is counted as for usual Turing machines, with the transition between  $q_q$  and  $q_a$  taking ||f(x)|| time steps, the length of the string f(x).

In general, ||w|| denotes the number of symbols in the string w. Numbers are represented in binary. If  $i \in \mathbb{N}$ , then ||i|| denotes the length of the binary representation of *i*.

The *input size* of a query is the number of non-blank symbols on the query tape when M enters state  $q_q$ .

### 5.1 Canonical Standard Versions of Oracle Machines

Let  $M^f$  be a function-oracle Turing machine that for any given total oracle  $f: \mathbb{N}^+ \longrightarrow \mathbb{N}^+$  terminates on every input w. Thus,  $\Phi_M^f(w)$  is a total computable function whenever f is a computable oracle. For any total and computable  $f: \mathbb{N}^+ \longrightarrow \mathbb{N}^+$ , we construct a deterministic non-oracle Turing machine  $\widehat{M^f}$  which computes  $\Phi_M^f$ . We will say that  $\widehat{M^f}$  is the *canonical standard version* of the oracle Turing machine  $M^f$ .

We need some notation. Let  $M^f = (Q, q_0, F, \Sigma, \Gamma, \delta)$ , and let  $q_q$  and  $q_a$ , respectively, denote the query and the answer state of  $M^f$ . We assume some standard representation of the configurations of  $M^f$ , eg

(10) 
$$\#uqv\#u'-v'\#$$

where  $q \in Q$ ,  $u, v, u', v' \in \Gamma^*$  may represent the configuration where M is in state q; the content of the work tape is  $uv_{-}^*$  and the head scans the first symbol of v; the content of the query tape is  $u'v'_{-}^*$  and the head scans the first symbol of v'.

For any configuration C of  $M^f$ 

• *state*(*C*) denotes the state of *C* 

eg, if *C* is the configuration (10), then state(C) = q.

If  $state(C) = q_q$ , that is, if  $M^f$  is in a query state, then:

- query(C) denotes the element of  $\mathbb{N}^+$  represented on the query tape (natural number are written in binary notation) in the configuration *C*.
- $C^{y}$  denotes the configuration  $M^{f}$  will be in if the oracle returns the natural number *y*.

Example: Let C be the configuration  $#uq_qv#100-#$ . Then query(C) = 4 as 100 represent number 4; moreover,  $C^{17}$  is

$$#uq_av#-10001#$$

as 10001 is 17 written in binary and the head of the query tape scans the first symbol of 10001.

If  $state(C) \notin F \cup \{q_q\}$ , that is, if  $M^f$  is not in a final state or in the query state, then

• next(C) denotes (the unique) configuration that follows C when  $M^{f}$  carries out one transition.

Now we have all the notation we need to describe the canonical standard version  $\widehat{M^f}$  of the oracle machine  $M^f$ .

 $\widehat{M^f}$  = on input w do:

Construct the start configuration  $C_1$  of  $M^f$  on input w. Execute the recursive procedure EXE(C: configuration) given by pseudo code in Figure 3 with input  $C_1$ , that is, execute EXE( $C_1$ ). The execution will generate a finite sequence of configurations  $C_1, \ldots, C_m$ (one configuration  $C_i$  each time the procedure makes a recursive call EXE( $C_i$ )); use  $C_m$  to compute  $\Phi_M^f(w)$ .

Give the output  $\Phi_M^f(w)$ .

It is obvious that the canonical standard version  $\widehat{M}^f$  of the oracle machine  $M^f$  computes the function  $\Phi_M^f$  for each computable f. Next we will construct a time-bound s with the following property: if f is computable in time O(t), then  $\widehat{M}^f$  will run in time O(s)on all but finitely many inputs.

Recall that we assumed  $M^f$  to terminate on every input, provided f is total. For the next step we need a stronger assumption, namely that  $M^f$  terminates even for a "cheating" oracle that can answer differently when posed the same query twice. This assumption implies no loss of generality, since we could instrument procedure EXE to record oracle queries and answers, and pull the answer from the record in case a query is repeated. For simplicity we have left this out of the code in Figure 3.

```
proc EXE(C : configuration)

if state(C) = q_q then

begin

y := f(query(C)); EXE(C^y)

end

else if state(C) \notin F then EXE(next(C))

else return C

end proc
```

Figure 3: A recursive procedure given in pseudo code. The parameter is called by value.

#### 5.2 Time-Bounds for Canonical Standard Versions

Let  $\widehat{M^f}$  be a canonical standard version where  $f: \mathbb{N}^+ \longrightarrow \mathbb{N}^+$  is computable in time O(t). The recursive procedure in Figure 4 is constructed from M and t along the lines the recursive procedure in Figure 3 is constructed from M and f. The reader should note the similarities and the differences between the two procedures.

```
proc TB(C : configuration; step : integer)

if state(C) = q_q then

begin

for i:=1 to 2^{t^2(step)} do TB(C^i, step + ||i||)

end

else if state(C) \notin F then TB(next(C), step + 1)

end proc
```

Figure 4: A recursive procedure given in pseudo code. The two parameters are called by value.

Next we describe a standard Turing machine  $\widetilde{M}^t$  that computes a time-bound.

 $\widetilde{M^t}$  = on input 1<sup>*n*</sup> do:

Set a binary counter *count* to *n*; the machine later increases the counter as further explained below.

Let  $w_1, w_2, \ldots, w_k$  be all potential inputs to  $M^f$  such that  $||w_i|| \le n$  (for  $i = 1, \ldots, k$ ), moreover, let  $C_1^i$  be the start configuration of  $M^f$  on input  $w_i$ . For  $i = 1, \ldots, k$ , execute  $\text{TB}(C_1^i, n)$ .

When all the calls to TB(...) have terminated, let the output be *count*<sup>2</sup> (the square of the final value of the counter).

We should elaborate on how *count* is maintained. We maintain it so that *count*<sup>2</sup>, at the end of computation, will be an upper bound on the number of transitions actually performed (including those that maintain *count*). During the computation, *count* is represented in binary on its own tape. Moreover, we increase it at every step (ie, whenever *step* is incremented). The time it takes to increase the counter up to a value of *i* is O(i).

(Claim) Let  $f: \mathbb{N}^+ \longrightarrow \mathbb{N}^+$  be any function computable in time O(t), and let *s* be the function computed by  $\widetilde{M^t}$ . Then (i) *s* is a time-bound, and (ii) there exists a natural number *K* such that s(||w||) bounds the running-time of  $\widehat{M^f}$  on input *w* whenever  $||w|| \ge K$ .

We prove the claim. First we argue that function *s* is a time-bound. To this end we have to verify that:

*n* ≤ *s*(*n*): this is immediate since we have a main loop that already causes *count* to be incremented at least *n* times.

- *s* is increasing: this is the case because the computation of  $M^t$  on input *n* includes everything that it does on input n 1, and more; note that *count* is continually incremented while simulating calls to TB on different inputs.
- *s* is time-constructible: it is so because the machine *M<sup>t</sup>* itself computes *s*(*n*) in *O*(*s*(*n*)) time.

Thus, we conclude that the first clause of the claim holds.

Next, we argue that the second holds. Since f is computable in time O(t), there exist constants  $k_0, k_1$  such that  $k_0t(n) + k_1$  bounds the number of steps in a computation of f on any input of length n. Thus, for any query q, we have  $||f(q)|| \le k_0t(||q||) + k_1$ , and thus also  $f(q) \le 2^{k_0t(||q||)+k_1}$  since natural numbers are represented in binary. Pick K such that  $t^2(n) > k_0t(n) + k_1$  for every  $n \ge K$ .

The machine  $M^t$  uses the counter *step* to bound the possible size of the oracle queries, and it simulates  $M^f$  over all oracle answers of length bounded by  $t^2(step)$ . Now, fix some oracle f and fix some input w with length  $n \ge K$ . Then,  $\widetilde{M}^t$  on input  $1^n$  will perform a set of simulations which *includes* one that precisely simulates  $\widehat{M}^f$  on input w; the simulation of  $\widehat{M}^f$  on input w corresponds to one of the branches in the recursion tree created by calling the procedure TB. This makes it easy to see that clause (ii) of the claim holds.

### 5.3 The Proof

We can now give the proof of Theorem 4.4. Let *R* be any representation. It is sufficient to prove that  $R \preceq_S C_{[1]}$  where  $C_{[1]}$  is the representation by continued fractions. Thus, by the definition of  $\preceq_S$ , we have to prove that for any time-bound *t* there exists a time-bound *s* such that  $O(t)_{C_{[1]}} \subseteq O(s)_R$ .

Assume  $\alpha \in O(t)_{C_{[1]}}$  (we will prove that there exists a time-bound *s* such that  $\alpha \in O(s)_R$ ) . Let  $f \in C_{[1]}$  be the continued fraction of  $\alpha$ . By Definition 2.3, *f* is computable in time O(t). By Definition 2.1, we have an oracle Turing machine  $M^f$  such that  $\Phi_M^f$  is an *R*-representation of  $\alpha \in (0, 1)$  (this is true for any representation *R*, convert via the Dedekind cut if necessary). Now,  $C_{[1]}$  is simply the set of total functions from  $\mathbb{N}^+$ into  $\mathbb{N}^+$ , and hence, we can construct the canonical standard version  $\widehat{M^f}$  of the oracle machine  $M^f$ , moreover, we can construct the Turing machine  $\widetilde{M^t}$ . By the first clause of the claim above,  $\widetilde{M^t}$  computes a time-bound, and by the second clause, there exists a fixed number *K* such that s(||w||) bounds the running-time of  $\widehat{M^f}$  on input *w* whenever  $||w|| \ge K$ . Let  $M_0$  be the Turing machine given by  $M_0 =$  on input *w* do:

Check if ||w|| < K.

If ||w|| < K: give the output w' where w' is the output of the oracle Turing machine  $M^f$  on input w (use a hard-wired table).

If  $||w|| \ge K$ : run the Turing machine  $M^f$  on input w; give the same output as  $\widehat{M^f}$ .

Now,  $M_0$  computes an *R*-representation of  $\alpha$ , moreover,  $M_0$  runs in time O(s). By Definition 2.3, we have  $\alpha \in O(s)_R$ .

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